eer Competition Sco	re Sheet												
T N													Type (circle one)  Group Stunt
Team Name: Participant Names:								-					Partner Stunt
								-					
Difficulty Scores	(Group: 60 pts max, Partner: 50 pts (circle one per category)	max)											Category Totals
		min none	7			1 lib only	1 position	2 positions	3 positions	4 positions	5 positions	max 6 positions	Body Positions - Difficulty
	Body Positions (cumulative, and positions can repeat)	0	1	2	3	4	5	6	7	8	9	10	
			T,	l			3/4 or 1 to	3/4 or 1 to			Ι.		
	Twisting Mounts	none 0	1/4 to prep <b>1</b>	1/4 to ext.	1/2 to prep	1/2 to ext.	prep 5	ext.	1.5 to prep <b>7</b>	1.5 to ext.	2 to prep 9	2 to ext.	Twisting Mounts - Difficult
		-	_	-	-		3/4 or 1 from	3/4 or 1 from	•	-	-		
		none	1/4 from prep	1/4 from ext.	1/2 from prep	1/2 from ext.	prep	ext.	1.5 from prep	1.5 from ext.	2 from prep	2 from ext.	Twisting Dismounts - Difficul
	Twisting Dismounts	0	1	2	3	4	5	6	7	8	9	10	
			dismount,	dismount,	dismount,	dismount,	mount,	mount, free	mount, free-flip,	mount,	mount, free	mount, free	
		none	front, no twist	back, no twist	front, 1 twist	back, 1 twist	non-free-flip, no twist	flip, immed. prep, no twist	immed. ext. no twist	non-free-flip, with twist	flip, with twist	flip, with twist	Flipping (mounts/dismoun Difficulty
	Flipping (Mounts/Dismounts)	0	1	2	3	4	5	6	7	8	9	10	
												start & end	
			no twict OR	no twict OD	no buict OR	no twict OR	no twict OD	with twict OR	unith turiet OD	with twict OD	with twict OR	extended, with twist	
		nono	no twist <u>OR</u> ends below extended	with twist <u>OR</u> ends extended	with twist <u>OR</u> ends extended	with twist <u>OR</u> ends extended	with twist OR ends extended	with twist <u>OR</u> ends extended	Release Moves - Difficults				
	Release Moves	0	1	2	3	4	5	6	7	8	9	10	Release Woves - Difficult
								1 flip,	1 flip,	1			
				_				no twist, 1 add'l skill	no twist, 2 add'l skill		judges	liscretion	
						no flip, 2 twists,		no flip, 3 twists,	no flip, 3 twists,		1 flip, 1 twist,	1 flip, 1 twist,	
			straight ride no flip,	no flip,	no flip,	no skill no flip,	1 flip,	no skill no flip,	1 add'l skill no flip,	1 flip,	1 add'l skill	1 add'l skill	
		none	no twist, 1 skill	no twist, two skills	1 twist, no skill	1 twist, 1 add'l skill	no twist, no skill	2 twists, 1 add'l skill	2 twists, 2 add'l skills	1 twist, no skill	1 flip, 2 twists	1 flip, 2 twists	Basket (group only) - Difficu
	Basket (group only)	0	1	2	3	4	5	6	7	8	9	10	
	(circle one per category)  Body Positions	min O	1	2	3	4	5	6	7	8	9	max 10	Category Totals  Body Positions - Technique
	Body Positions	-	1	2	•	4	,	•	,	•	,	10	Dismount/Releases/Transition
	Dismount, Releases, Transitions	0	1	2	3	4	5	6	7	8	9	10	Technique
	Distributity necesses, mansicons		•			-						10	
	Motions	0	1	2	3	4	5	6	7	8	9	10	Motions - Technique
	Wiotions		•		,		,	•	,		,	10	
	Basket (group only)	0	1	2	3	4	5	6	7	8	9	10	Basket (group only) - Techni
	(8, 5, 5, 7)	-	-	_	-	·	-	-	•	-	-		
rall Impression Score	(10 pts max)												
•	(circle one per category)												Category Totals
	Entertainment Value, Creativity,	min										max	Overall Impression
	Choreography, Music, Appropriateness	0	1	2	3	4	5	6	7	8	9	10	
	.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,												Combined Category Totals
										(Group: 110	pts max, Partne	er: 90 pts max)	Raw Score
Deductions													
	(tally mark as they happen)  Bobble											x 1pt	=
	Fall											x 2 pts	=
	Fall to Floor											x 3 pts	=
													<u> </u>
	Safety Rule Violation											x 5 pts	=

6-10 seconds = 1 pt

11+ seconds = 2 pts

Combined Deductions
Total Deductions

**Total Score** 

Time Limit Violation

Raw Score - Total Deductions =